Sparkling Start 'Children dramatise the stories of Beowulf'

## Year 5 Smashing Saxons

			JIIaSIIII	ig J	anons		Suxon reast!	
		Histo	ry Key Question:		Scienc		estion.	
P	Were the Anglo-Saxons really smashing?			Но	Science Key Question: How different will you be when you are as old as your			
Science, Geography and History	- Who were the Anglo-Saxons and how did th							
hd	influence our life today?			-	- Can children create a timeline to indicate stages in			
gra	- What evidence do we have today that the				growth in humans and other animals?			
Geogra History	Anglo-Saxons were here in the first place?			_	- Can children explain what puberty is?			
Э Ш х	<ul> <li>Who were the famous Anglo-Saxons, and who</li> </ul>							
JCe	was Alfred so 'great'?				supports it?			
ciel	- Can you work as a group to create a model			_	- Can children find a pattern in their data and explain			
Š	Anglo-Saxon settlement?				what it shows?			
	-			uldren will	ildren will read myths and legends, including those of Beowulf,			
	Readers		King Arthur and Alfred the Great. They will be encouraged to develop their comprehension					
			skills through group talk and exploration of the text. Children will learn to justify their					
s			findings and explore reasons for the author's choice of vocabulary.					
			Children will study old English literature to enable them to write their own narrative poem					
	Writers		based on the story of Beowulf, including rhyming and alliteration. Children will be learning					
kill			to write a biography about the life of Alfred the Great. Children will also write riddles and					
Basic Skills			learn to write messages using Anglo Saxon Runes.					
			Children will develop their confidence at presenting to an audience through hot seating and					
	Communicators		class discussions. Listening skills are highly valued and an ethos of mutual respect is					
			developed within the classroom.					
	Mathematicians		In Mathematics, the children's understanding of place value will be further developed. The					
			key written methods for all four operations will be extended and children will solve problems					
			of increasing complexity.					
Art an	d Design		Technology	Computing: PE				
	d make their	Childr			reporting; protectin			
-	ellery based		l Anglo Saxon settlement,	-	info; time spent onli	,		
on patterns commonly			following research.		ming: Scratch – pong	Athletics: Throwing,		
			Idren will plan and prepare food		dia: creating a Lego	running and jumping		
Children make Anglo		for an Anglo Saxon style Feast.		animation of Beowulf.		(including Quadkids		
	e clay bowls. Gardenin Anglo S		ig: preparing and growing an		ogy in our Lives: www	award Scheme)		
			axon Vegetable plot: peas,	the internet; search engines – evaluating information			Quicksticks hockey	
			ges, onions and parsnips.				Football with FA coach.	
PSHE			RE		Music		Languages:	
Circle Time		Comparing different places of worship		Exploring music from 1920s animated		French: Animal names		
Healthy and Safer		(Gurdwara, Mosque and Parish Church).			films to present day movies. Children will		in French and	
Lifestyles – Sex and Topic call Relationships Education am?"		Topic calle	ed: "Who do people say that I	create s	oundtracks and film sco	developing		
			com	compose their own movie music.		conversations.		
ers	Aspiration How would you like to be remembered as you make your journey through life? Encourage children to pursue their hopes and dreams.				Ownership		Collaboration	
				-	ar 5, children will		ing collaboratively as	
					ow to explore their		designers in making a	
					fic ideas and how	model A	nglo Saxon settlement.	
					sent their research			
				on th	e Anglo-Saxons			
riv								
Learning Drivers	Perseverance To show determination when faced with challenges such as overcoming difficulties when making a model Anglo-Saxon settlement.				Inquiry Following their own line of			
				-	ing when			
					ing and reading			
				about th	about the Anglo-Saxons.			