

### Priory Junior School Year 4: Curriculum Map 2020

Subject / Term:	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Title for Learning Theme	African Adventures		Escape from Pompeii		Fox	Roald Dahl
English – Text / Genres	<b>The Egyptian Cinderella</b> Traditional Tale set in Ancient Egypt  Instruction Text – How to Mummify a Body	<b>A Butterfly Lion</b> Poetry Discussion Text – Should Animals Perform in circuses? Narrative - Sequels	<b>Escape from Pompeii</b> Newspaper Report  Narrative – Different Recounts Poetry	<b>The Incredible Book-Eating Boy</b>  Explanation Texts Narrative	<b>Fox</b> Narrative Persuasive Writing	<b>James and The Giant Peach</b> Diary Biography Of Roald Dahl Narrative – alternative ending
Mathematics	Please see Maths Curriculum Overview					
Science	Electricity	Living Habitats (classification & environment)	Sound	Animals incl. Humans. Digestion and teeth	States of Matter	NFU Stemterprise
History	Ancient Egypt		Romans and Roman Britain			
Geography	Deserts / Arid World (Africa)				Mountains, volcanoes and Earthquakes	Italy (including Europe)
Computing	<b>Technology in our Lives:</b> Blog my Technology (link to science) <b>Multimedia:</b> My Mystery iMovie (link to science – electrical gadgets)	<b>e-Safety:</b> I am kind and responsible <b>Programming:</b> My Scratch Games: Race to the Mummy	<b>e-Safety:</b> I am safe <b>Handling Data:</b> Investigating My Sounds	<b>Programming:</b> My Scratch – Maths Patterns (link to mosaics)	<b>E-Safety:</b> I am healthy <b>Multimedia:</b> My Comic Book (link to Fox (English) and Geography)	<b>Technology in our Lives:</b> Checking facts / Where is my information <b>Handling Data:</b> My Favourite Games (link to maths)
Art and Design	<b>Sculpture</b> Egyptian masks – papier mache	<b>Painting / Drawing</b> Tingatinga - African Sunsets and Animals	<b>Collage:</b> Mosaics	<b>Drawing</b> Still-life – linked to fruit / Roman	<b>Printing</b> Fox, Magpie and Dog's footprints	<b>Drawing / Sculpture</b> Quentin Blake

				artefacts		illustrations / James and the Giant Peach characters
<b>Design and Technology</b>	<b>Electrical Systems</b> Design and make a torch using simple switches and circuits.		<b>Food</b> Investigating bread-based snacks / lunches. Making food for a Roman banquet.		<b>Mechanical Systems: Pneumatics</b> Use syringes to create James and the Giant Peach models.	
<b>Languages</b>	<b>French – Revision Core Unit 2</b>	<b>French – Core Unit 2</b>	<b>French – Core Unit 3</b>	<b>French – Core Unit 3</b>	<b>French – Animals</b>	<b>French - Animals</b>
<b>PSHE</b>	<a href="#">Myself and My Relationships</a> My Emotions	<a href="#">Citizenship</a> Rights, Rules and Responsibilities.	<a href="#">Healthy and Safer Lifestyles</a> Personal safety.	<a href="#">Healthy and Safer Lifestyles</a> E- safety (previously digital life styles?)	<a href="#">Healthy and Safer Lifestyles</a> Sex and Relationship Education.	<a href="#">Myself and My Relationships</a> Family and Friends.
<b>RE</b>	<b>Sacred Books: What can we learn from sacred stories?</b>	<b>Symbolism of light: Why is light important as a symbol of faith?</b>	<b>New Year Traditions: How do different people and different faiths celebrate New Year?</b>	<b>The Church Year: Is Easter a festival of new life or sacrifice?</b>	<b>Prayer: Why and how do different people pray?</b>	
<b>PE</b>	<b>Indoor – Pilates</b>  <b>Outdoor – Outdoor Adventurous Activities:</b> Co-operation and problem solving	<b>Indoor – Gymnastics:</b> wall bars  <b>Outdoor – Invasion:</b> possession and defending – ball in hand	<b>Indoor – Target Games:</b> kicking with accuracy  <b>Outdoor – Invasion:</b> possession and defending – ball at feet	<b>Indoor – Dance</b>  <b>Outdoor – Target Games:</b> kicking with accuracy	<b>Outdoor - Athletics</b>  <b>Outdoor – Invasion:</b> possession and defending – with a stick	<b>Outdoor – Striking and Field</b>  <b>Outdoor – Net Games</b>
<b>Music</b>	Mamma Mia (ABBA)	Djembe Drumming	Glockenspiel 2: Playing the Glockenspiel	Lean on Me (Gospel)	Blackbird (The Beatles)	Reflect / Rewind and Replay (Classical)